

# Replicating Subversion

*the Active-Active way*

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 President & CEO - WANdisco, Inc  
 iSMF & BCS Joint Event, 8th July 2008, Olympia Conference Centre

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## Agenda

- ▶ What is Replication?
- ▶ Why Replicate?
- ▶ Approaches to Replication
  - Master/Slave
  - Disconnected Repositories (Git / Bitkeeper / Mercurial / Bazaar)
  - Active/Active
- ▶ Master/Slave vs Active/Active
- ▶ Disconnected Repositories vs Active/Active
- ▶ Technology Implementation.
- ▶ Summary.

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## What is Replication?

- ▶ Replication is the process of sharing information to ensure consistency between redundant resources to improve reliability, fault-tolerance, or accessibility.
  - Active replication is achieved by processing each write request at every replica in a logical sequence that ensures one-copy-equivalence.
  - Passive replication is achieved by processing, each write request on a single master replica and then transferring its state to the other replicas.

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### Why Replicate?

- ▶ Subversion is a centralized SCM solution.
- ▶ Access over the WAN can be slow – sometimes so slow it can render the system unusable.
- ▶ High bandwidth costs.
- ▶ Unreliable networks.
- ▶ Disaster recovery – fires, earthquakes, floods, terrorism.
- ▶ Key component of parallel development.

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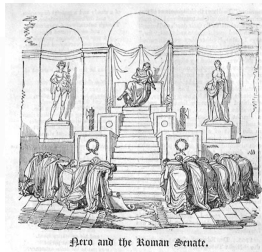
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### Master/Slave

- ▶ Each request is processed on a single replica and then its state is transferred to the other replicas.
- ▶ One master replica (Nero) is designated to process all the requests.



Nero and the Roman Senate.

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### Disconnected Repositories

- ▶ Linus Torvalds developed Git and used Bitkeeper for the Linux kernel.
- ▶ Manages changes to a tree of files with fast / easy merging and branching.
- ▶ Assumes developers work independently (on their own branches and copy).
- ▶ Hence you can work in an offline / disconnected mode (on a plane)



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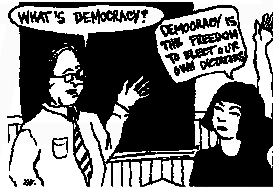
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### Active/Active Replication

- ▶ No masters or slaves – peers coordinate to ensure consistency!
- ▶ Each replicator instance works cooperatively to manage distributed transactions, handle conflicts, and keep all of the repositories in sync.
- ▶ No centralized transaction coordinator.



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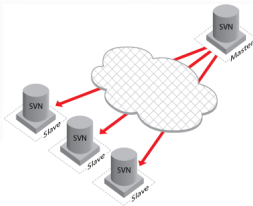
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### Active/Active vs Master/Slave

Advantages of Master/Slave Replication:

- ▶ SVN 1.5 Write-Thru Proxy is a big improvement on svnsync.
- ▶ All clients interact with a slave server, but the slave transparently passes all of the write-oriented activities to the master.
- ▶ Slaves are essentially read-only, but they do have a complete copy of the repository locally.
- ▶ Slaves share read traffic load with the master



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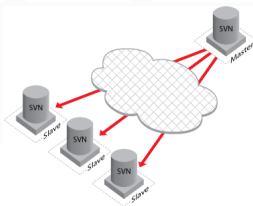
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### Active/Active vs Master/Slave

Disadvantages of Master/Slave Replication:

- ▶ Writes only happen on the master and thus the master becomes a single point of failure.
- ▶ Lag time between each occurrence of master repository replication can result in users at remote sites checking out stale copies of source code files from their local slave.
- ▶ Update conflicts when changes are committed against the master.
- ▶ If the replication process fails due to network outages or server crashes, there are no built-in recovery capabilities.



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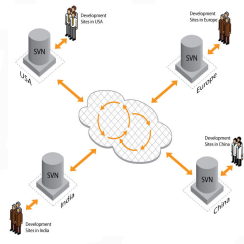
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### Active/Active vs Master/Slave

#### Advantages of Active/Active Replication:

- Peer-to-peer architecture with no single point of failure.
  - No master.
  - Subversion remains available even when some nodes and network segments are down.
- Subversion repositories connected over a WAN synchronize automatically with each write operation.
- Developers at all locations experience LAN speed performance for both read and write operations.
- Built-in hot backup and automated disaster recovery features make third party solutions completely unnecessary.




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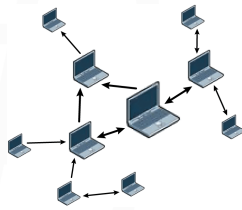
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### Active/Active vs Disconnected

#### Advantages of Disconnected Repositories:

- Perfect for open source projects - loose-knit, teams where cohesion and trust are not of concern.
- Designed to work in a prolonged disconnected mode (only need to be online to share changes).
- Super fast branching and merging.
- Everyone can have their own sandbox of the entire source code repository - no interference from co-developers until you are ready.
- Explore multiple implementations without disturbing the "master repository".




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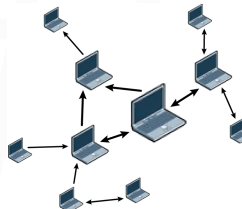
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### Active/Active vs Disconnected

#### Disadvantages of Disconnected Repositories:

- At any point in time there is no 'current version'. There is no automatic replication. No golden copy of source code assets, except by unenforceable convention.
- Disaster recovery is questionable - what happens if your workstation crashes?
- If the replication process fails due to network outages or server crashes, there are no built-in recovery capabilities.




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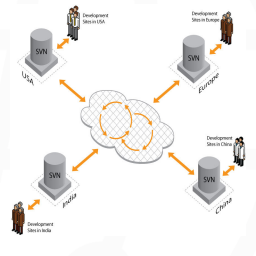
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### Active/Active vs Disconnected

Advantages of Active/Active Replication:

- ▶ Every replica is a golden copy of the repository.
- ▶ Tight collaboration across global teams, with continuous integration of their efforts.
- ▶ Best of both worlds – performance of a local repository for the entire global team, with the manageability and continuous integration associated with central repositories.



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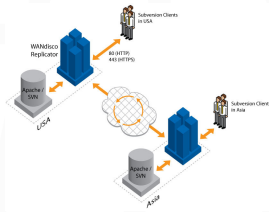
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### Technology Implementation

- ▶ A decentralized coordination protocol organizes write commands into a globally consistent sequence.
  - No central coordinator.
  - Consistency ensured even as nodes and network segments fail and recover.
- ▶ The sequence of write commands is applied to each SVN instance to ensure one-copy-equivalence.
  - Failures of any component at any stage, even a SVN or WANdisco crash while a command is executing, are handled correctly.



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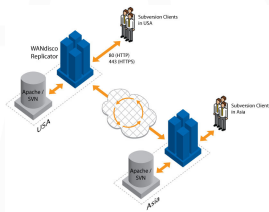
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### Technology Implementation

- ▶ Transparent conflict detection and resolution.
  - The command sequence is replicated, then the commands are applied to the repository.
  - The technology does not work by first applying a command, then replicating the changes to the repository.
  - Therefore, as with a central repository, conflicts are detected and reported to the end-user before any changes are made to the repository.



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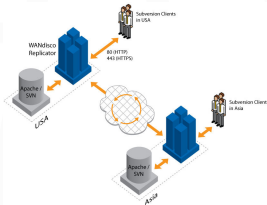
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## Technology Implementation

- ▶ Replicator implemented as a transparent network proxy at each site.
  - Subversion client configurations don't change.
  - Developers and administrators use the tools they're familiar with.
- ▶ LAN-speed performance is derived from two sources:
  - Smart commit strategy for replication
  - Network optimization features that dramatically reduce WAN traffic and bandwidth usage.



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## Summary

- ▶ Transparent real-time multi-site finally a reality.
  - No change to SVN client/servers.
- ▶ WAN performance/bandwidth issues resolved.
  - Current writes/commits available right away.
  - Read without WAN connectivity.
  - Horizontal scaling, distributed reads.
- ▶ Administrative nightmare of multiple sites eliminated.
- ▶ Disaster recovery.
  - N-way replication, all replicas are equal, commit anywhere.
  - Failover to any replica.
  - Self-healing capabilities eliminate risk.
- ▶ Follow the Sun development model
  - Rotating Quorum
  - Distinguished node rotates between two sites
  - Developers' commits/writes see no WAN latency

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